

Crisp Motorsports Park

Watermelon Capital Speedway

Race Rules



General Rules

2022 CRISP MOTORSPORTS PARK RULES

At All Crisp Motorsports Park Events RaceCeivers Will Be Used In All Divisions.

RaceCeivers Will Be Available For Sell At The Track

POINT RULES:

Points are given to the driver, not the car. If you share a car with someone else, or use alternate driver for any reason, you cannot use the points from each of these drivers to accumulate a total point. If one driver qualifies the car in the heat race, and a different driver drives it in the feature, the feature race driver must start in the rear of the pack and will get points for the place finished for feature race only.

Race points only awarded to feature races not heats. You must be able to make one (1) completed green flag lap in the feature race to be awarded points. Same class cars must be used.

Disqualified cars will not receive points or money for that race. This includes black flagged cars for unsportsmanlike behavior.

If found illegal, the protested driver forfeits all money and points won at that event. Drivers refusing to tear down will be considered the same as being illegal. If the same driver is disqualified (2) times in one season driver forfeits all points gathered to that point. If car is disqualified (2) times the owner must prove car is in compliance with CMP rules before racing again or move up to next class.

If deemed necessary, track may require teardown of any car to prove legality. Track will provide gasket set.

Any car in any class winning 2 feature races in a row will start on the tail of the next regular season feature race. (Except Karts will start at the back of heat race)

CAR AND DRIVER REGISTRATION AND APPEARANCE

A: NUMBERS: They must be at least eighteen (18) inches high and two and one half (2 ½) inches wide, clearly visible and identifiable on both sides of the car. All cars must have a number on the roof at least twenty-four (24) inches high and two and one half (2 ½) inches wide. The numbers must be in color that presents a high contrast with the color of the car paint upon which it is displayed. This rule is for the benefit of the competitors who desire to be scored correctly. In the event of more than one car with the same number, a team may be required to alter or change their number in some way to avoid any confusing in scoring or other racetrack operations. Letters and/or Roman numerals are not to be used in lieu of Arabic or standard numbers.

B: Driver registration and requirements: no driver can compete without registering name, social security number, address and telephone number with track officials, Drivers under the age of eighteen (18) years of age must be provided

a minor release signed by parent or legal guardian. By submitting their registration and /or taking part in action at CMP the competitor further agrees to abide by all track rules and regulations and the decisions made by the tracks officials. The competitor further agrees that the racing area is in a safe, race able and suitable condition and assumes all responsibility for any and all injuries sustained, including death and property damage, and time they are on property of CRISP MOTORSPORTS PARK, or en route to and from such property.

C: Car must be painted and maintained in the best possible appearance. Anything on the race car can be required to be removed if deemed to be offensive by the track officials.

FUEL AND FUEL SYSTEMS

A: Gas only. Racing Gas is allowed

B: No alcohol, nitrous oxide or any other additives will be allowed.

C: No electric fuel pump will be allowed. Only mechanical fuel pumps in the stock location will be permitted.

D: A fuel cell in a metal container securely mounted in the car no lower than the axle tubes is mandatory. The fuel cell must be strapped in the car by a least two (2) metal straps of two (2) inches by one eighth (1/8) inch or track approved mounting. The fuel cell must be installed so in the event of the racecar rolling over, the vent will be closed and the cap will remain closed to prevent fuel spills and fire danger.

E: Fuel lines cannot run through the driver's compartment unless they are enclosed in metal tubing.

F: No bottom fed fuel cells.

MISCELLANEOUS SAFETY ITEMS

A: Battery: It must be securely mounted and shielded.

B: Wrecker loops must be securely installed on the front and rear of each racecar.

C: Drive Shaft: The drive shaft must be painted white and it must be enclosed by a drive shaft loop made of a minimum of one quarter (1/4) inch by two (2) steel mounted approximately twelve (12) inches from the rear of the transmission.

D: Fire Extinguisher: A two (2) pound dry chemical fire extinguisher, U.L. approved, adequately mounted and easily accessible to the driver. Also a ten 10- pound dry chemical fire extinguisher is required in each pit.

E: Roll Bars: Padding of all roll bars within thirty-six (36) inches of the driver is recommended. A minimum clearance of three (3) inches must be maintained between the top of the driver's helmet and lowest part of the top bar of the roll cage.

F: Roll Cage Construction: A full roll cage constructed of a minimum of one and one half inches (1 ½) round tubing or black pipe with .095 wall thickness is required. There must be four (4) bars on the driver's side and three (3) bars on the passenger side. The roll cage must pass track inspection. Any roll cage made from tubing that is not mandrel bent (such as heating or bending) must have metal gussets welded in all bends and joints. This is an extremely important safety factor and should be used in all cars regardless of method used to form roll cage. Welds on any parts on the car must meet track approval for safety reason. Welding together of broken steering parts is not allowed.

G: Lug nuts and wheel studs: All classes are encouraged to use at least one half (1/2) inch wheel studs. At least five (5) studs and lug nuts must be used. One (1) inch lug nuts strongly suggested.

H: Seat belts and seats: Racing seats and seatbelts are required in all classes. Lap belts should be at least three (3") inch quick release types with a two (2) inch wide shoulder and crotch harness. Seats and belts must be securely mounted to the roll cage. Aluminum seats are required in all classes. Belts must be securely fastened before the car enters the race track and must remain fastened until the car returns to the pits, unless car is involved in a accident, and then must not be removed until track officials safety personnel reaches the car. SEAT BELTS MUST BE UP TO DATE AND TRACK APPROVED.

I: Windows Nets: Full nets are highly recommended in all classes and must be fastened in place before moving car onto the race track and it must remain in place until returning to the pits; unless the car is involved in an accident, then the window net must remain fastened until safety personnel reaches the car.

J: Fire Suits and Helmets: Fire suite and helmets are required in all classes. The helmet must be track approved. The fire suit must be a fire resistant SFI certified material and it is recommended that fire resistant hood, gloves and shoes accompany it. Regular "coveralls: and worn out fire suits and /or those with accumulated grease and oil soaked into them are not sufficient for driver protection. Track officials can and will require replacement of such items before a driver can participate in any type of event.

K: Drivers are not to get out of their car on the race track in the event of an accident, until track safety personnel reaches the car and authorizes it, unless the car is on fire. Getting out of the car after an accident or during an event to work on the car, arguing with track officials, or for any other reason can result in disqualification and/or suspension.

L: Track officials will not work on your car on the track. If the car needs attention, the driver should go to the pit area so the pit crew can take care of the car.

M: Pit area speeds: Maximum speed five (5) mph when driving in the pit area.

N: Steering Columns: Collapsible steering columns and padded steering wheel centers are recommended.

O: Window Bars: Window Bars must be at least three (3) steel bars, a minimum of five (5) sixteenths (5/16) inch in diameter, must be mounted vertically, no more than four (4) inches apart in front of driver in the windshield area. Wire mesh in the same area is recommended.

P: Brakes: Brakes are required on all four (4) wheels of racecar, and they must work properly.

Q: Lubricants: Lubricants to be discarded must be dumped into proper receptacles placed in pit area.

R: Antifreeze: No Antifreeze will be allowed in any racecar radiator/cooling system.

S: Weights: All weights must be securely fastened. No weights allowed in drivers compartments. All lead must be painted white with car # on it.

CONDUCT AND PROCEDURES

SPECIAL NOTE: Any driver suspected of being psychically or mentally unfit or impaired so as to safety participate in any event may be barred from participation until fitness is apparent or attested to by proper medical personnel.

A: Track officials reserve the rights to fine, ban, or suspend any driver, other competitor, pit crew member or any other person on the property of CRISP MOTORSPORTS PARK or take other actions as it may be deemed appropriate by track officials if that person engages in unsportsmanlike conduct and /or conduct detrimental to the sport of auto racing. This includes profanity in front of or directed to race fans, officials, and other competitors. Throwing of helmets is strictly prohibited.

B: No illegal drugs will be allowed in the pit area during an event. Drivers found consuming alcoholic beverages before or during an event may be required to load up their car and leave the area. Anyone found in possession of or using illegal drugs on the property of CMP is subject to the arrest by law enforcement agencies.

C: Drivers are responsible for the conduct of their pit crews, family members and any other persons associated with their car. Drivers are not to stop their car on the track to argue with track officials nor is anyone else allowed to engage in any disorderly argumentative conduct towards track officials or other competitors during any event. Such persons should remain in their pit area and NOT go to the racing area, scoring tower or other pit areas to engage in any type of unruly conduct. A minimum fine of \$500.00 determined by management will be assessed if need be. Any fines imposed by track officials against such persons must be paid before the driver can compete again, at the discretion of the track officials or deducted from any winnings. Such fines will be added to the driver's point's fund.

D: Inappropriate conduct may lead to arrest by law enforcement agents and prosecution for criminal violations.

E: Any persons engaging in racing events, in any capacity shall not make any claim damages, expenses, or otherwise against CRISP MOTORSPORTS PARK or its officials.

F. Pit Passes: No one under fourteen (14) years of age will be allowed unsupervised or without an adult.

G. Injuries received at the track must be reported to track management before completion of the event. Incident report must be completed and signed by injured person on the date of the incident occurs.

H. No driver is to allow anyone to ride on or in his racecar while on any of CMP property, except at the discretion of track officials. This includes while racecar is being pushed or towed.

I: Decision of track officials on interpretation of rules, scoring, flagging; technical inspections or race procedures will be final.

J: All heat races are 6 laps with a 10 minute time limit.

When time limit has expired the White flag will be displayed signaling the last lap has started. No other notice will be given.

K: When the race begins, the flagman is in control of the race. If a driver jumps or lags back the start or restart he will be put back one position on second offense. On third offense driver will be put to the rear of the field. The drivers are responsible for becoming familiar with the flag rules.

L: Drivers must be ready for their scheduled event. If not in line to enter track in their designated place by the white flag lap of the preceding race, they must go to the rear of the field.

M: Time Trails: If time trails are held, the cars must be lined up in the staging area. If the staging area becomes empty, time trails are over. Cars not timed must go to the rear of the field. Cars not in line promptly will only have one (1) lap time.

N: Re-Entry to the track racing area racecars having gone to the pits for whatever reason is to be strictly governed by track officials. Competitors may be allowed to reenter the race but the driver must stop at the entrance to the racing surface to await a signal by the designated track official before proceeding onto the track.

O: Any car deliberately stopping a race by any method will be scored a lap down.

P: Any car returning to pit area in Feature Event with a flat tire will receive two (2) caution laps for tire repair, if you are attempting to change tire.

Q: Causing of three (3) caution flags displayed in an event will result in the driver being sent to the pits.

R: Drivers of the first three (3) cars or others as deemed necessary by track officials or other events designated by track officials must proceed to the scale house area in the order that they finish the race to await technical inspection to their pit area and/or loading up their car may be disqualified and not paid winnings due to them.

S: Drivers failing to disassemble their cars for technical inspection in a timely manner (as ruled by track officials) will be disqualified.

T: Driver changes: No driver change can be made during an event without prior approval of track official.

U: Glass containers: No glass beverage bottles or other glass containers can be brought onto the grounds of CRISP MOTORSPORTS PARK. All drivers are subject to fine or suspension if any glass containers are found in the pit area.

V: Driver is responsible for keeping pit crew, friends and family away from, the car inspection area and scales until inspection is complete on all cars held for inspection. Only one (1) pit crew member will be allowed in this area, if CMP officials require the need for removal of parts for inspection.

FLAG RULES

A: Flagman/Race Director: Watch the flagman. His decisions on flagging are final. They are intended for the protection and safety of the competitors, the fans and the orderly progression of the event.

B: Red Flag: Danger, STOP as quickly as possible Do NOT pass the flagman or other cars.

C: Green Flag: Displayed to start or restart race.

D: Yellow Flag: CAUTION: Slow the racecar to the slowest possible speed. Do NOT pass other cars or race back to the flag stand. Lapped cars will maintain position on the track. Scoring reverts to the last green flag lap.

E: Blue Flag with Yellow Stripe: Passing flag. Cars being lapped must move to the inside of the track.

F: Black Flag: Any car receiving the black flag must go to the pits for consultation with track officials. Failure to obey the black flag will result in disqualification or other action. If black-flagged for disciplinary problems, the driver does not get any points or pay for the event.

G: White Flag: Designates the last lap of the race.

H: Checkered Flag: Designates the end of the race.

I: Pace Car or Truck: If either is used, do not pass the pace vehicle on the track.

PROTEST AND INSPECTION

A: Track technical inspectors are in charge of technical and safety inspections and procedures pertaining thereto. Their decisions are final! Interpretation and definitions of rules are made by tech official, NOT race teams, drivers, etc.... Tech Official decision is final.

B: Protests shall not be official, unless filed in writing to the track officials not more than ten (10) minutes from the completion of the race by the driver. The proper cash bond must accompany it. Cars finishing in the top three (3) will allowed to be protest. Reverse protest is allowed. If protested car is found legal, he will receive half of the protest money. If found illegal, he will lose all money and points earned for that night, and the protesting car will get half the protest money.

If protests are withdrawn before team or crews "turn a wrench" you will receive full protest money back.

C: Any car involved in a protest will be impounded in an area designated by track officials and it must remain there until inspection is complete.

D: Protest for visual violations requires no fee and must be filed in writing at least ten (10) minutes before the start of the heat race. "Visual" refers to anything outwardly visible, whether under the hood or not and does not require a measuring device.

E: Any parts suspected of being illegal may be confiscated.

F: If found illegal, the protested driver forfeits all money and points won at that event. Drivers refusing to tear down will be considered the same as being illegal. If the same driver is disqualified two (2) times in one season driver forfeits all points gathered to that point. If car is disqualified two (2) times the owner must prove car is in compliance with CMP rules before racing again in that class or move up to next class.

G: If in the process of an inspection, the officials see a non-protested item deemed to be an intentional attempt at circumventing the rules and regulations, the inspection will cease and the car will be declared illegal.

H: Only the following people can be present at protest or track initiated inspections; track officials, two (2) people from the protested team, and one (1) representative from the protesting team. Only tech officials can use tech equipment. No other drivers or team members allowed. Drivers are responsible for their crews at protest or inspections and any misconduct may result in disqualifications, forfeiture of the protest bond and other actions.

I: Track officials reserve the right to require any part of any race car to be disassembled at any time for inspection.

J: In the event of a protest or track initiated inspection, the payoff of the event winnings may be held up until results are finalized. They will be distributed at the discretion of the track officials.

K: Any item deemed in questions during a protest will be handled by track staff on Monday.

NOTE: Complete engine means complete. Upper part of the engine refers to heads, carburetor, intake, and bore and cam lift, if applicable

L: Protest Fee Upper part of engine \$400. Complete Engine \$750. Winner of protest receives half of money and CMP receives half.

M: Crate engine claim rule for Outlaw Latemodel and Pure Stock. Engines can be claimed. if you claim a crate engine, you will receive it just as it comes from the factory.

602 Engine - \$3,600.

604 Engine - \$5,900

Forde Crate Engine – Cost to equal replacement from JEGS performance.

During a protest, as soon as a part is found to be illegal, the protest is over – No Refunds.