

**Crisp Motorsports Park  
Watermelon Capital Speedway  
Race Rules**



**Go Kart  
Stock Appearing Class Rules**

# 2018 Kart Stock Appearing Rules

## Track Rules:

1. Safety: Drivers will wear as a minimum, gloves, full face helmet, and protective jacket (long sleeve, may be a fire suit, karting or motorcycle type jacket), long pants and race boots or full foot shoes (no sandals or open toe shoes allowed. Neck brace or neck restraint (i. e., Valhalla 360 device) is MANDATORY.

2. NO DRIVER ALLOWED ON THE TRACK WITHOUT ALL SAFETY EQUIPMENT.

3. NO ONE WILL GET OUT OF THEIR KART WHILE ON THE RACING SURFACE FOR ANY REASON. UNLESS YOU ARE INVOLVED IN AN ACCIDENT THAT EJECTS YOU FROM THE KART, YOU ARE NOT TO GET OUT. IF YOU ARE EJECTED AND CAN SAFELY GET TO THE INFIELD, DO SO. ALL OTHER KARTS WILL IMMEDIATELY SLOW DOWN AND AVOID THE AREA. DO NOT STOP AND ATTEMPT TO RENDER AID. THIS IS THE RESPONSIBILITY OF THE TRACK WORKERS, LET THEM DO THEIR JOB! YOU WILL BE DISQUALIFIED IF YOU DO NOT FOLLOW THIS RULE.

4. Numbering: All karts MUST have a large number (at least 9 inches high) on the right side upper fender/nose of the kart for scoring. The numbers must be of a contrasting color and bright enough for the tower to score you. If you don't have it displayed and the scoring tower cannot see the number, you may not be scored correctly and it could cost you!! The scoring person is not responsible if they can't see your number! Track score sheet is official.

5. Race Format: Practice laps determined by track. Heat race: to determine feature starting position. Top three finishing karts are REQUIRED TO WEIGH IMMEDIATELY AFTER THE FEATURE. Do not go to you pits or by pass tech... YOU WILL BE DISQUALIFIED.

OHV & FLAT Head

DISCLAIMER: IF IT'S NOT IN THE RULES, IT'S NOT LEGAL.

ALWAYS CHECK FIRST

If you are not legal for racing at CMP,  
you will NOT be awarded any trophies, points, or purse.

Description: External: Must appear like a stock Briggs and Stratton Flathead, stock clone, BSP or Harbor Freight Predator (#61280, #60363 or #69730) engine at all times from any distance.

Cylinder Head: Stock appearing cylinder head only. No billet heads allowed.

Carburetor: Only stock appearing OEM style carb allowed. No external changes. No epoxy on the outside. No aftermarket or 390 carbs allowed. No adapter/spacers are allowed. Two OEM style gaskets and the black phenolic plate are the only items between the carb and the head. Flat heads may run tillotson carburetor carbs.

Fuel Tank: Stock tank may be used (cap must be taped down to prevent it from coming off on the track). Option is a floor pan mounted fuel tank and pulse-type fuel pump...

Flat head = open fuel

OHV = Track supplied 110 or Pump gas only

Block: Stock Block only. Welding to the block for damage repair only OK. No billet

Flywheel: Minimum weight is 3.3 lbs. Billet flywheels HIGHLY recommended.

Header: Flat Head = Open header. Mufflers optional.

OHV = Open pipe.

Must be double nuts or safety wired

Clutch/Gear: Open clutch. Any gear...

Blower Housing: Flat head-Pull or external start allowed.

OHV = Pull start only

Taping or changing flywheel screen ok.

GENERAL

Weight:

350 pounds (combined driver, equipment and kart).

No fuel burn off: Weight is determined by track scales unless specifically directed by the Track Tech official to use another method. Regardless of what your weight is using your scales, the scales used by the track are the official scales and this cannot be protested. Lost/underweight-DQ for failing to make weight. No excuses.

Weights: Must be painted white. Must use double nuts, safety pinned, using single or double bolts (depending on size). Track reserves right to fine or penalize kart for losing weights during a race.

Body: Must have a body. Open body style (UAS ok). Body must be constructed of fiberglass or plastic. NO SHEET METAL. Nerf front and rear bumpers mandatory. Front bumper must completely protect the foot area.

Tires: open

Safety: All nuts must be safety wired, safety pinned or double nuts, 10 lb fire extinguisher in each pit (Georgia State Law). Drivers will wear as a minimum, gloves, full face helmet, protective jacket, long pants and boots or full foot shoes. Single layer or double layer fire suits recommended. Neck brace (collar style) or neck restraint (i.e., Valhalla 360 device) is MANDATORY. Black flag may result if neck brace comes off during any racing event. NO DRIVER WILL BE ALLOWED ON THE TRACK WITHOUT ALL SAFETY EQUIPMENT ON AND IN PLACE.

The following additional rules will apply, Other rules as directed by the track may also apply.

\*\*\* Yellow/Red Flag : Yellow/Caution : All racers will reduce speed and follow all directions of the flagman or race control. Red Flag: All karts will stop on the front stretch unless directed toward pit road or the back stretch by track officials. Failure to obey flagman = disqualification.

\*\*\* **ABSOLUTELY NO BUMP DRAFTING OR INTENTIONAL CONTACT. IF YOU INTENTIONALLY HIT, BUMP, BUMP DRAFT, SHOVE, ETC... YOU WILL BE BLACK FLAGGED AND DISQUALIFIED.**

\*\*\*This class is not WKA/AKRA legal. Any protests will be according to the WCS track rules and will be the only source for enforcement. WKA/AKRA or any other sanctioning body rules will not be used as a source or reason for protesting any results or karts. For further, contact CMP for clarification.

- a. All karts MUST have a large number (at least 9 inches high or bigger) on the right side upper fender/nose or the kart for scoring. The numbers must be of a contrasting color and bright enough for the tower to score you. If you don't have it displayed and the scoring tower cannot see the number, you may not be scored correctly-Scoring errors due to not being able to see the kart number is not the fault of the track. In all cases the track score sheet will be used and is not subject to protest for loss of position or failure to score

correctly.

**b.** In the case of duplicate numbers, the first person registering will be allowed that number. The second, or subsequent, driver registering the same number may be asked to add a letter or additional number to the kart FOR SCORING PURPOSES ONLY. This is to help the scorers keep accurate track of your start and finish position.

**c.** If the total kart count exceeds more than what the tower can safely control and score, the field may be split and the class will run two heat races (positions according to draw).

**d.** If the class is split, all karts in the first heat will be in first or "A" Main. All karts in the second heat will race in the second or "B" Main. This rule will be enforced, No swapping between heats or features. If you do not start your heat, you will start in the rear of your assigned feature. Registration will be the determining factor in which heat/feature you will be placed in.

**e.** Six karts must be registered to race. Ten karts must be registered to receive ANY payout. In the case of a split feature (due to the number of entry's) the purse may be split (tracks discretion).

**IF IT'S NOT IN THE RULES, IT'S NOT LEGAL. ALWAYS CHECK FIRST:**

If you are not legal for racing at CMP, then you will NOT be awarded any trophies, points, or any monies/purse.

**NO MOTOR CLAIM.**

**PROTESTS ARE VISUAL ONLY.**

**BODY, CHASSIS, TIRES, CLUTCH, OR GEARING ARE NON-TECH.**

Track or tech official's decisions are FINAL.

**THESE RULES CANNOT BE CONTESTED.**

**ALL RULES ARE SUBJECT TO INTERPRETATION BY TECH OFFICIAL. ALL RULINGS BY TECH OFFICIAL IS FINAL.** Any situation not specifically covered in these rules will be acted upon by the

official or officials in charge at the time, whose decision will be final and binding

on all participants. Continuous developments in racing may necessitate changes which cannot be anticipated at the time rules are formulated. If necessary, rules may be updated, changed, deleted or added to at the discretion of the officials.